




GK-8

Intervention Activities Guide (IAG)
Blackline Masters



Graphophonemic Knowledge | Letter Names and Sounds: Letter Identification

GK-8 Alphabet Memory

Blackline Master available
www.tpri.org 

Students play a Memory-style card game, attempting to find and name pairs of matching letters.

MATERIALS: *Index cards, markers*

- 1 Select five to 10 letters and write each in uppercase on two index cards.
- 2 Shuffle and arrange the cards face down on a table.
- 3 Students take turns turning over a card, saying the name of the letter, and then turning over a second card and saying the name of the letter. If the same two letters are turned, it makes a pair and the student keeps the cards.
- 4 Play continues with each student taking one turn at a time until all cards are picked up.

ADAPTATION: If students know only a few letter names, use fewer letters and write each letter on four cards. This makes it easier to make pairs and provides more practice with each letter.

EXTENSION: To make the activity more challenging, include more letters and have students match lowercase letters or an uppercase and lowercase letter.



PREPARATION OF MATERIALS: Print two copies of the Small Alphabet Cards on different colored paper. Select the letter cards you wish to use in your lesson. To print only upper case letters, print pages 2-4. To print only lower case letters, print pages 5-7. Cut the cards apart. Follow the directions for play.



NOTE: You may wish to mount and laminate the Small Alphabet Cards to use with other activities.



More Challenging: Print both copies of the Small Alphabet Cards on the same color of paper.

A	B	C
D	E	F
G	H	I
J	K	L

M	N	O
P	Q	R
S	T	U
V	W	X

Y	Z	

a

b

c

d

e

f

g

h

i

j

k

l

m

n

o

p

q

r

s

t

u

v

w

x

y	z	