



GK-91

Intervention Activities Guide (IAG)
Blackline Masters



Graphophonemic Knowledge | Contractions, High-Frequency Words and Homonyms: High-Frequency Words

GK-91 **Around the World**

Blackline Master available
www.tpri.org

Students play a game where they practice reading high-frequency words automatically.

MATERIALS: *Word list, index cards, marker*

- 1 Write previously learned high-frequency words on index cards.
- 2 Quickly go to each student and show a word card. When a student immediately and correctly reads the word, they keep the card. If a student is slow to respond, move on to another student.
- 3 Play continues until all cards have been read correctly.

ADAPTATION: To make the game easier, allow each student as long as it takes to read the word.

EXTENSION: To make the game more challenging, progressively allow less and less time for students to read the words. Start at 4 seconds and work your way down to a fraction of a second.



PREPARATION OF MATERIALS: Print the High-Frequency Word Cards. Cut the cards apart. Follow the directions for play.

High-Frequency Word Cards	
after	day
are	for
before	give
boy	know

High-Frequency Word Cards	
long	other
much	put
of	see
one	she

High-Frequency Word Cards	
take	was
them	were
they	when
three	with

after

GK-91

day

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are

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for

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before

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give

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boy

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know

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long

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when

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three

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with

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